

Planning For Reception Summer 1 - Minibeasts

Traditional Tales		
Personal Social and Emotional Development	Communication Language and Literacy	Mathematical Development
<i>There will be opportunities to...</i>	<i>There will be opportunities to...</i>	<i>There will be opportunities to...</i>
<ul style="list-style-type: none"> • Talk about holiday news. • Using the visualiser, children will learn how to play different board games. • Work in pairs to build a bug hotel in the garden. Children select the resources they need to create the bug hotel together. • Bring in something special to them to talk about at Circle Time and share with the class. • Talk about Supertato and his super powers. Discuss our super powers - what are we good at? 	<ul style="list-style-type: none"> • Listen to the story of the Very Hungry Caterpillar and answer appropriate questions about what they have learnt. • Observe the caterpillars as they grow and change. • Listen and follow instructions as we set up a wormery. • Talk about the wormery and what has happened and what might happen. • Bring in something special to them to talk about at Circle Time and share with the class. • Select and pay for a vegetable to make into a character from Supertato. They speak to the shop assistant and use this in a role-play. • Play the shopping list game in 2 small groups. • Read and share information about the life cycle of a caterpillar. • Label a life cycle picture. • Write shopping lists for the Very Hungry Caterpillar. • Write their own story, the Very Hungry (Animal.) • Discuss capital explanation marks use for surprise and questions marks., speech marks. They read the story as a class, discuss and answer questions referring to pages • Label Superworm and write some simple sentences about him. 	<ul style="list-style-type: none"> • talk about properties of shapes • explore characteristics of everyday objects and shapes and use mathematical language to describe them • explore characteristics of everyday objects and shapes (focusing on 2-D shapes) • use mathematical language associated with shape • classify and sort shapes, recognise, create and describe patterns with shapes • use mathematical language to describe size and position. • estimate a number of objects and check by counting up to 20 • Add and subtract 2 digit numbers, and count on or backwards to find the answer. • compare quantities and objects to solve problems • solve problems, including doubling, halving and sharing • say which number is one more or one less than a given number • use everyday language to talk about money, recognise coins up to 50p and their values • use everyday language to talk about size, weight, capacity • estimate, measure, weigh and compare and order objects • compare objects and quantities • solve size problems involving measures • explore measuring objects using non-

	<ul style="list-style-type: none"> Write their ideas about how the minibeasts will save Superworm from the Evil Lizard. Talk for writing- story map for Supertato. Children write their own Supertato and Evil Pea story. 	standard units
Understanding the world	Physical Development	Expressive Arts and Design
<i>There will be opportunities to...</i>	<i>There will be opportunities to...</i>	<i>There will be opportunities to...</i>
<ul style="list-style-type: none"> Talk about their holiday news. What did they do for Easter? Record through pictures and sentences. Make observations of animals and plants, and explain why some things occur, and talk about changes. Observe the caterpillars as they grow and turn into butterflies. Go on a minibeast hunt around the school. Use the Tuff Cams to take photographs of the minibeasts they find. Use the computer to draw and then print their own pictures. Take a photograph of their character from Supertato and write a description about him/her. Cook potatoes, look at a raw potato and describe it. Cook and observe what has happened to the potato. 	<ul style="list-style-type: none"> Talk about The Very Hungry Caterpillar and why he had a tummy ache. Cut out healthy foods to create a meal. With the help of the children, set up an obstacle course. Use a tunnel to crawl through, the climbing frame, stepping stones, cones to weave in and out, hoops to jump in. Talk about how it feels when we run around. Plant a range of seeds and plants, encourage children to make labels for the various plants Provide a digging area to look for worms. Provide opportunities to dress up. Develop gross and fine motor skills Handwriting - letter formation. Developing gross motor skills -drawing pictures of plants, leaves, minibeasts. Develop fine motor skills - e.g. using tweezers to pick up sequins beads and pasta shapes when making collages of minibeasts. Weekly PE lesson 	<ul style="list-style-type: none"> Learn 'There's a tiny caterpillar on a leaf'. Use instruments in singing along to a song. Make butterfly prints. Children decide on a role-play area for the outside area. They help to make props, signs, resources. Children design and make a bug hotel. Make our own outfits for favourite characters Children create a fairy garden. Children create their own Supertato characters. Children explore different minibeasts through dance. They respond to music as they explore different ways of moving.